

Art Skills	Building on prior learning, children will:
Drawing (pencil, charcoal, inks, chalk, pastels, ICT software)	<ul style="list-style-type: none"> • To experiment with tools and surfaces. • To sketch to make quick records. • To represent things observed or imagined.
Colour (painting, ink, dye, textiles, pencils, crayon, pastels)	<ul style="list-style-type: none"> • To make as many tones of one colour as possible (using white). • To use colour on a large scale. • To discuss colour families.
Texture (textiles, clay, sand, plaster, stone)	<ul style="list-style-type: none"> • To overlap and overlay to create effects. • To start to explore simple stitches. • To begin to use applique/patch work.
Form (3D work, clay, dough, boxes, wire, paper sculpture)	<ul style="list-style-type: none"> • To shape and form from direct observation (malleable and rigid materials). • To compare and contrast other sculptors.
Printing (found materials, fruit/veg, wood blocks, press print, lino, string)	<ul style="list-style-type: none"> • To print with a growing range of objects. • To identify the different forms printing takes.
Pattern (paint, pencil, textiles, clay, printing)	<ul style="list-style-type: none"> • To discuss regular and irregular patterns. • To identify natural and handmade patterns.

Computing Skills	Building on prior learning, children will:
Computer Science	<ul style="list-style-type: none"> • Predict what will happen in an algorithm using logical reasoning. • Investigate the way algorithms need precise, unambiguous instructions to work • Make algorithms that solve a problem, using simple drawings or diagrams to plan the solution • Improve algorithms, using debugging skills such as checking back through their plan and algorithm.
Information Technology	<ul style="list-style-type: none"> • Save and retrieve work using an appropriate file name • Manage a device by navigating a range of software and using simple passwords • Input commands by using both hands on a keyboard on any device (including on a tablet), understanding where home keys are and using a wide range of letters, numbers and symbols. • Input commands using a mouse, with an understanding of the difference between left and right click OR use finger control to interact with a tablet (double tap, swipe, pinch zoom) • Experience a wide range of apps and software and use these to create and present ideas. • Evaluate what is good about work and how it could be improved.
Digital Literacy	<p>In addition to our Online Safety curriculum (Education for a Connected World) and objectives taught in the previous year, pupils...</p> <ul style="list-style-type: none"> • Recognise that devices can be connected via networks. • Understand the ways devices are used in the workplace and the wider world. • Use key words in a search engine to find information.

Design Technology	Building on prior learning, children will:
Design	<p><u>Structures (Baby Bear’s Chair)</u></p> <ul style="list-style-type: none"> • Generating and communicating ideas using sketching and modelling • Learning about different types of structures, found in the natural world and in everyday objects <p><u>Mechanisms (Moving Monsters)</u></p> <ul style="list-style-type: none"> • Creating a class design criteria for a moving monster • Designing a moving monster for a specific audience in accordance with a design criteria • Selecting a suitable linkage system to produce the desired motions <p><u>Cooking & Nutrition (A Balanced Diet)</u></p> <ul style="list-style-type: none"> • Designing a healthy soup based on a food combination which work well together
Make	<p><u>Structures (Baby Bear’s Chair)</u></p> <ul style="list-style-type: none"> • Making a structure according to design criteria • Creating joints and structures from paper/card and tape <p><u>Mechanisms (Moving Monsters)</u></p> <ul style="list-style-type: none"> • Making linkages using card for levers and split pins for pivots • Experimenting with linkages adjusting the widths, lengths and thicknesses of card used • Cutting and assembling components neatly • Selecting materials according to their characteristics • Following a design brief <p><u>Cooking & Nutrition (A Balanced Diet)</u></p> <ul style="list-style-type: none"> • Slicing food safely using the bridge or claw grip • Constructing a soup that meets a design brief
Evaluate	<p><u>Structures (Baby Bear’s Chair)</u></p> <ul style="list-style-type: none"> • Exploring the features of structures • Comparing the stability of different shapes • Testing the strength of own structures • Identifying the weakest part of a structure • Evaluating the strength, stiffness and stability of own structure <p><u>Mechanisms (Moving Monsters)</u></p> <ul style="list-style-type: none"> • Evaluating own designs against design criteria • Using peer feedback to modify a final design <p><u>Cooking & Nutrition (A Balanced Diet)</u></p> <ul style="list-style-type: none"> • Describing the taste, texture and smell of fruit and vegetables • Taste testing food combinations and final products • Describing the information that should be included on a label • Evaluating which grip was most effective

Technical Knowledge	<p><u>Structures (Baby Bear's Chair)</u></p> <ul style="list-style-type: none">• Identifying natural and man-made structures• Identifying when a structure is more or less stable than another• Knowing that shapes and structures with wide, flat bases or legs are the most stable• Understanding that the shape of a structure affects its strength• Using the vocabulary: strength, stiffness and stability• Knowing that materials can be manipulated to improve strength and stiffness• Building a strong and stiff structure by folding paper <p><u>Mechanisms (Moving Monsters)</u></p> <ul style="list-style-type: none">• Learning that mechanisms are a collection of moving parts that work together in a machine• Learning that there is an input and output in a mechanism• Identifying mechanisms in everyday objects• Learning that a lever is something that turns on a pivot• Learning that a linkage is a system of levers that are connected by pivots <p><u>Cooking & Nutrition (A Balanced Diet)</u></p> <ul style="list-style-type: none">• Understanding what makes a balanced diet• Knowing where to find the nutritional information on packaging• Knowing the five food groups
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Geography Skills	Building on prior learning, children will:
Location Knowledge	<ul style="list-style-type: none"> Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas. Name and locate the world's seven continents and five oceans.
Place Knowledge	<ul style="list-style-type: none"> Understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom, and of a small area in a non-European country.
Human and Physical Geography	<ul style="list-style-type: none"> Identify seasonal/daily weather patterns in the UK and the location of hot and cold areas of the world in relation to the equator and the North and South poles. Use basic Geographical vocabulary to refer to key physical features (inc – beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season, weather) and human features (inc city, town, village, factory, farm, house, office, port, harbour, shop) of a contrasting nonEuropean country.
Geographical Skills and Fieldwork	<ul style="list-style-type: none"> Use world maps, atlases and globes to identify the United Kingdom and its countries. Use simple compass directions (North, East, South and West), to describe the location of features and routes on a map. Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features: devise a simple map; and use and construct basic symbols in a key. Use fieldwork and observational skills to study the key human and physical features of the schools surrounding areas.

History Skills	Building on prior learning, children will:
Chronology	<ul style="list-style-type: none"> Sequence artefacts closer together in time Sequence events Sequence photos etc from different periods of their life Describe memories of key events in lives
Range and depth of historical knowledge	<ul style="list-style-type: none"> Find out about people and events in other times Collections of artefacts – confidently describe similarities and differences Drama – develop empathy and understanding (hot seating, sp and listening)
Interpretations of History	<ul style="list-style-type: none"> Compare pictures or photographs of people or events in the past Able to identify different ways to represent the past
Historical Enquiry	<ul style="list-style-type: none"> Use a source – why, what, who, how, where to ask questions and find answers Sequence a collection of artefacts Use of time lines Discuss the effectiveness of sources
Organisation and Communication	<ul style="list-style-type: none"> Communicate their knowledge through discussion, drawing pictures, drama/role play, making models, writing and using ICT

Music Skills	Building on prior learning, children will:
Listening	<ul style="list-style-type: none"> Recognize and respond to a steady beat. Identify rising and falling pitch. Identify a slow and fast pace within a four-beat metre.
Composing	<ul style="list-style-type: none"> Add vocal and instrumental sounds to a poem. Invent sounds using voices and tuned percussion. Combine three different steady beats on instruments. Compose an ostinato for percussion.
Performing	<ul style="list-style-type: none"> Perform vocal and instrumental ostinato. Explore instrumental sounds to accompany a story. Practice playing a steady beat.

PSHE Skills	Building on prior learning, children will:
Being Me in My World	<ul style="list-style-type: none"> Identify my hopes and fears for the year. I understand my own rights and responsibilities and listen to others when they contribute.
Celebrating Difference	<ul style="list-style-type: none"> Identify some ways in which my friend is different from me. Tell you why i value this difference about him/her.
Dreams and Goals	<ul style="list-style-type: none"> Explain some of the ways i worked cooperatively in my group to create the end product. Express how it felt to be working as part of this group.
Healthy Me	<ul style="list-style-type: none"> Make some healthy snacks and explain why they are good for my body. Express how it feels to share healthy food with my friends.
Relationships	<ul style="list-style-type: none"> Identify some of the things that cause conflict between me and my friends. Demonstrate how to use the positive problem-solving technique to resolve conflicts with my friends.
Changing Me	<ul style="list-style-type: none"> Recognise the physical differences between boys and girls, use the correct names for parts of the body (penis, testicles, vagina) and appreciate that some parts of my body are private. Tell you what i like/don't like about being a boy/ girl.

RE	Building on prior learning, children will:
Believing: Religious beliefs, teachings, sources, questions about meaning, purpose and truth.	<ul style="list-style-type: none"> To explain why all sacred books are important to different religions. To identify special people within their close and wider community. To ask questions about the different religions they see within their community.
Expressing: Religious and spiritual forms of expressing; questions and identity and diversity.	<ul style="list-style-type: none"> To discuss special places within the community. To discuss different festivals. To identify different places of worship.
Living: Religious practices and ways of living; questions about values and commitments.	<ul style="list-style-type: none"> To discuss how and why we look after others and environment. To identify the steps that need to be taken to look after our world.

Science Skills	Building on prior learning, children will:
Planning and Communication and Sources	<ul style="list-style-type: none"> • Describe their observations using some scientific vocabulary • Use a range of simple texts to find information • Suggest how to find things out • Identify key features • Ask questions
Enquiring and Testing and Obtaining and Presenting Evidence	<ul style="list-style-type: none"> • Use simple equipment provided to aid observation • Compare objects, living things or events • Make observations relevant to their task • Begin to recognise when a test or comparison is unfair • Use first hand experiences to answer questions
Observing and Recording	<ul style="list-style-type: none"> • Respond to questions asked by the teacher • Ask questions • Collect and record data (supported by the teacher) • Suggest how they could collect data to answer questions • Begin to select equipment from a limited range
Considering Evidence and Evaluating	<ul style="list-style-type: none"> • Say what has happened • Say what their observations show and whether it was what they expected • Begin to draw simple conclusions and explain what they did • Begin to suggest improvements in their work