

What should I already know?

EYFS: To begin to use a variety of mark making tools and understand they can use lines to enclose a space. To use drawings to tell a story.

Y1: To confidently use a variety of drawing tools with increasing control. To draw from observation. To use detail in their drawings.

Y2: To experiment with tools and surfaces. To sketch to make quick records. To represent things observed or imagined.

Specific Skills:

- Experiment with a variety of drawing tools
- Use shading, stippling and crosshatching.
- To create accurate drawings.
- To apply colour using dotting, scratching and splashing.

Key Vocabulary and Definitions:

Cave painting	Paintings found in caves and on rock surfaces created by prehistoric man. The painters used natural paints and simple tools to create imagery.
Crosshatching	A form of shading used by creating crossing lines to indicate tone and depth in an image.
Drawing	Mark making using a tool on a surface to create a depiction of an image.
Drawing tools	The tool with which you create marks on a surface to create an image.
Dotting	Using a tool to add differently spaced dots to a surface to create an image.
Scratching	Using a tool to pare away material or paint to leave a negative image.
Shading	Using mark making tools to indicate depth and tone in an image.
Splashing	Marks made by blowing or flicking paint or ink onto a surface.
Stippling	Adding differently spaced dots to a drawing to indicate shading and tone.

Teaching Sequence

1. To discover how cave paintings were made and mark make using 'cave painting' tools. (Cross curricular – History Lesson 3)
2. To use charcoal to experiment with shading, stippling and cross hatching.
3. To use 'airbrush' to create lines and negative images.
4. To create shadow depth by blending colours using simple tools.
5. To use images of cave paintings to design my own image, saying which techniques I will use and why. **Stone Age drawing (charcoal, paint) Dennis Creffield (1937- 2018) British artist**
6. To use some of the techniques I have learned to create my own cave painting.

Key Knowledge



1. 2. 3. Examples of cave paintings found across the world. Image 1 blends colour to create depth. Image 2 uses airbrushing to create negative images. Image 3 uses shading to create depth.



1. 2. 3. Examples of different types of shading. Image 1 uses cross hatching to create depth. Image 2 uses stippling to create depth. Image 3 uses smudging (shading) to create depth.



1. 2. 3. 4. Examples of different mark making techniques. Image 1 uses dotting to create a picture. Image 2 uses scratching to create a picture. Image 3 uses line drawing to create a picture. Image 4 uses splashing to create a negative image.